Shell Shock[®] Brushable Urethane Plastic

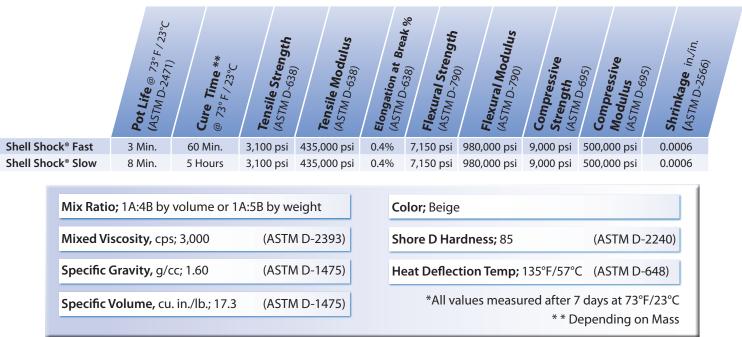


PRODUCT OVERVIEW

Shell Shock® FAST and **Shell Shock® SLOW** are thixotropic plastics that self thicken when mixed and can be brushed onto a variety of surfaces or into rubber molds. When Parts A and B are mixed in proper proportion (1A:4B by volume or 1A:5B by weight), material cures at room temperature with virtually no shrinkage to a hard, durable plastic that exhibits good compressive and flexural strength. Fully cured castings are rigid and can be sanded, primed and painted. Color effects are possible by adding SO-Strong Color Tints.

Shell Shock[®] plastics are ideal for making fast, lightweight rigid molds for creating silicone appliances and effects (use as a replacement for 'stone molds'). You can also brush a "gel coat" into a rubber mold and back it up with rigid foam, creating a highly detailed lightweight casting. These products can also be brushed onto styrofoam (polystyrol) as an impact resistant coating that can be sanded, primed and painted (minimum 3 coats recommended). **Shell Shock**[®] plastics can also be used to make rigid support shells for brush on rubber molds.

TECHNICAL OVERVIEW



PROCESSING RECOMMENDATIONS

Preparation - All liquid urethanes are moisture sensitive and will absorb atmospheric moisture. Water based clays are not recommended. Mixing tools and containers should be clean and made of metal or plastic. Materials should be stored and used in a warm environment (72° F / 22° C). This material has a limited shelf life and should be used as soon as possible. Mixing should be done in a well-ventilated area. Wear safety glasses, long sleeves and rubber gloves to minimize contamination risk. Because no two applications are quite the same, a small test application to determine suitability for your project is recommended if performance of this material is in question.

Applying A Release Agent - A release agent is necessary to facilitate demolding when applying into or over most surfaces. Use Mann's Ease Release 200 which will release both urethanes and silicones. A liberal coat of release agent should be applied onto all surfaces that will contact the plastic. IMPORTANT: To ensure thorough coverage, apply release and brush with a soft brush over all surfaces. Follow with a light mist coating and let the release agent dry for 30 minutes.

When casting silicone into a mold made with Shell Shock[®], a release agent is not necessary, but applying a release agent will make demolding easier and will prolong the life of the mold.

MIXING & MEASURING...

Mixing - PRE-MIX PART-B BEFORE YOU BEGIN. After pre-mixing Part-B, dispense required amounts of Parts A and B into mixing container and mix thoroughly for about 1 minute. Stir deliberately, making sure that you scrape the sides and bottom of the mixing container several times. Material will begin to thicken almost immediately.

IMPORTANT: Shelf life of product is reduced after opening. Remaining product should be used as soon as possible. Immediately replacing the lids on both containers after dispensing product will help prolong the shelf life of the unused product. **XTEND-IT**[®] **Dry Gas Blanket** (available from Smooth-On) will significantly prolong the shelf life of unused liquid urethane products.

Safety First!

The Material Safety Data Sheet (MSDS) for this or any Smooth-On product should be read prior to use and is available upon request from Smooth-On. All Smooth-On products are safe to use if directions are read and followed carefully.

Be careful.

Part A (Yellow Label) contains methylene diphenyldiisocyante. Vapors, which can be significant if heated or sprayed, may cause lung damage and sensitization. Use only with adequate ventilation. Contact with skin and eyes may cause severe irritation. Flush eyes with water for 15 minutes and get immediate medical attention. Remove from skin with soap and water.

Part B (Blue Label) is irritating to the eyes and skin. Avoid prolonged or repeated skin contact. If contaminated, flush eyes with water for 15 minutes and get immediate medical attention. Remove from skin with soap and water. When mixing with Part A, follow precautions for handling isocyanates.

Important: The information contained in this bulletin is considered accurate. However, no warranty is expressed or implied regarding the accuracy of the data, the results to be obtained from the use thereof, or that any such use will not infringe upon a patent. User shall determine the suitability of the product for the intended application and assume all risk and liability whatsoever in connection therewith.

APPLYING, CURING & PERFORMANCE...

Applying - Using a clean brush for each layer, apply layers of plastic until desired thickness is attained (3/8" or 1 cm is recommended for minimum physical strength). Make sure your first coat is a thin layer applied with a 'stippling' motion to minimize air bubbles.

Curing - Warning: Fumes, which may be visible as this product starts to "gel" and cure, will dissipate with adequate ventilation. Only use this product with room size ventilation and do not inhale/breathe fumes. Castings will be extremely hot immediately following cure and may burn the skin. Let cool to room temperature before handling. Plastic will cure at room temperature (73°F /23°C). Cure time is about 1 hour after last layer is applied – assuming a thickness of 3/8" (1 cm). Demold time is directly proportional to mass and mold configuration. Thick walled castings will cure quicker than thin walled castings. Cure can be accelerated by applying mild heat (150°F/65°C). Thin sections will be semi-rigid (have some flexibility) until fully cured.

Post Curing - Although not necessary, post curing will increase physical properties and material performance. After curing at room temperature, expose material in the mold to 150°F/65°C for 2 hours. Let cool to room temperature before use.

Performance - After building enough layers, cured material is rigid, hard and durable. Material will resist moisture, moderate heat, solvents, dilute acids and can be machined; primed/painted or bonded to other surfaces (any release agent must be removed). Before sanding or machining, let Shell Shock® Fast cure for at least 4 hours and Shell Shock® Slow cure overnight at 73°F/23°C. If machining castings, wear dust mask or other apparatus to prevent inhalation of residual particles. Castings can be displayed outdoors after priming and painting. Unpainted castings will darken after being exposed to UV light. Because no two applications are the same, a small test application to determine suitability is recommended if performance of this material is in question.



Call Us Anytime With Questions About Your Application Toll-free: (800) 762-0744 Fax: (610) 252-6200

The new <u>www.smooth-on.com</u> is loaded with information about mold making, casting and more.